

AFG 203 – SEEKING ROLES

ACTING FOR FILM 203, SESSION #2

PRODUCERS: Grindstone Theatre

CASTING: Grindstone Education

DIRECTOR: Cody Porter/Jules Pepin

OUTSIDE DATES: APRIL 5 – MAY 31/2025

LOCATION: Edmonton, Grindstone Studios

STORYLINE: Grindstone is looking for burgeoning experienced performers for their inaugural film class. Take your existing skills and refine them to make magic in the frame. We will move from sides, to self tapes, to securing the role, to scenes, to set, to cinema. Showing you the process of making motion pictures and giving you the insight to mold your own path into a career on the screen.

ROLE DESCRIPTION: Who do you see yourself as in your favourite shows? What kind of genres speak to you? What path is the one that suits your “type”? What roles challenge it? Begin taking control of your voice, your process and your creative choices.

SELF TAPE REQUEST:

We are now accepting self tape submissions for this series of classes. Please follow instructions below to send us your work. Tapes will be used in class as learning tool, and will help our education team with evaluation of potential candidates.

SELF TAPE INSTRUCTIONS:

1. Shoot horizontally with a digital camera or smart phone.
2. Choose a clear, distraction free background. (a blank wall, solid curtain – best choices greys, lighter blues).
3. Light your face completely with soft, diffused light. (Ring light, Three point setup, natural window light, lamp through a sheet)
4. Frame close – mid chest to top of head. Allow some depth to move closer/farther. Let us see your face especially your eyes. Keep eyeline(s) close to lens but not down the barrel.
5. Dress to suggest character. Solid colours in earth tones, jewel tones, and pastel work best. Avoid big logos or graphics, distracting patterns, pure white and pure black. Choose a colour that stands out from your background.
6. Keep your reader off camera – preferably in your eyeline, if unable to get a in-person reader try zoom, facetime etc. Choose a reader who will make you look good.
7. Speak clearly and loudly enough to be understood. If you require additional amplification consider a microphone (lav, shotgun, boom) Eliminate distracting sounds from room.
8. Be in the scene the entire time. Either edit out starts and stops or try entering and exiting the scene.
9. Try to limit large movements and gestures and remain in the frame.
10. Have fun, show us who you are and make bold choices.

SLATE: Full Body, state NAME, HEIGHT, LOCATION. Show your personality.